

# Tobias Q. Moscatelli

Ingeniero Maschwitz, Buenos Aires, Argentina

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## Professional Summary

Motivated and adaptable Junior Mobile Developer specializing in building cross-platform mobile apps with React Native and Kotlin. Strong foundation in modern development practices, user-centered design, and scalable mobile architectures. Experienced in remote collaboration, tech education, and fast-paced team environments.

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## Technical Skills

- **Languages:** JavaScript, TypeScript, Kotlin, C#, SQL, HTML/CSS
- **Frameworks/Tools:** React Native, Angular, Android Studio, Git/GitHub/GitLab, Supabase, Room, SQLite
- **Design & UX:** Figma, User-centered Design, Wireframing
- **APIs & Data:** REST APIs, GraphQL
- **Practices:** Agile/Scrum, Prototyping, Technical Documentation

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## Professional Experience

### Lightvessel – Junior Mobile Developer

(Remote) Jan 2022 - Mar 2025

- Built and maintained core mobile interfaces in React Native and Kotlin.
- Integrated RESTful APIs and managed local data using SQLite and Supabase.
- Participated in performance tuning and cross-functional meetings.
- Applied UX principles to refine app navigation and user interaction.
- Collaborated on asset integration and design adaptation in production pipelines.

### Universidad Nacional de Quilmes – Professor, Game Development Diploma

(Remote) Feb 2025 - present

- Designed and delivered curriculum for programming and game design.
- Managed content, virtual classrooms, and practical projects using Godot.
- Coordinated multi-subject consistency and team collaboration across the program.

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## Education

### Universidad Tecnológica Nacional

2022-2024

Higher Technician in Programming (C#, C++, ASP.NET, OOP)

### Escuela de Ciencias Informáticas

Course - Design of interactive systems from a user-centered approach

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## References

**Laboral** – Ariel Alvarez • Co-Founder/Technical Director • +34 653 231 770 • ariel@lightvessel.org